

# Autumn Term Curriculum Overview for Year One

## English

### Reading

- Blend GPCs to read accurately.
- Read and remember HF words.
- Read and re-read books that match phonic knowledge.
- Listen to, discuss, join in, explain and retell stories, poems and non-fiction.
- Use imagination to re-enact stories.
- Make predictions, inferences and make links.

### Writing

- Sit correctly at a table, holding a pencil correctly.
- Form lower/upper case letters and digits correctly.
- Compose a sentence orally before writing it and re-read.
- Write a sequence of sentences
- Spell words using the GPCs taught so far.
- Spell HF words.
- Write simple dictated sentences.

### Grammar

- Use correct grammatical terminology when discussing their writing.
- Leave spaces between words.
- Join words with 'and' within sentences.
- Use full stops and capitals

## Art & Design

- Represent the human face from observation, imagination or memory.
- Draw or paint a place from memory, imagination or observation.
- Describe and explore the work of a significant artist.
- Identify similarities and differences between two or more pieces of art.

## Computing

- use technology safely and respectfully, keeping personal information private; identify where to go for help and support when they have concerns about content or contact on the internet or other online technologies
- 1.4 use technology purposefully to create, organise, store, manipulate and retrieve digital content
- 1.5 recognise common uses of information technology beyond school
- 1.6 use technology safely and respectfully, keeping personal information private; identify where to go for help and support when they have concerns about content or contact on the internet or other online

## Mathematics

### Number – Place Value

- Sort, count and represent objects and numbers to 20.
- Count one more and one less.
- Compare groups and numbers using language and inequality symbols.
- Order groups of objects and numbers.
- Write numbers in numerals and words.

### Number - +/- to 10

- +/- symbols
- Find and compare number bonds
- Adding and subtracting
- Finding a part, breaking apart.
- Counting back and finding the difference.
- Comparing addition and subtraction statements.

### Geometry – shape

- Recognise, name and sort 2D and 3D shapes.
- Patterns with 3D and 2D shapes.

## Design & Technology

- Select and use a range of materials.
- Describe the similarities and differences between two products.
- Name and explore everyday products and how they are used.
- Identify products that use electricity to make them work and describe how to switch them on and off.
- Describe why a product is important.

## Geography

- Identify patterns in daily and seasonal weather.
- Use basic geographical vocabulary to identify and describe physical features.
- Use directional and positional language to give directions, describe the location of features and discuss where things are in relation to each other.

## Science

- Identify, name, draw and label the basic parts of the human body and say which part of the body is associated with each sense.
- Describing the simple properties of a variety of everyday materials.
- Identify and name a variety of everyday materials.
- Group and sort materials into their physical properties.
- Observe changes across the four seasons

## History

- Describe an aspect of everyday life within living memory.
- Describe changes within living memory.
- Identify similarities and differences between ways of life within living memory.
- Explain why a significant individual is important.

## Physical

### FUNDAMENTAL MOVEMENT SKILLS

- Run at speed and change direction.
- Show balance/control when hopping and jumping.
- Demonstrate rhythm when skipping.
- Select actions in response to a task.

### OBJECT MANIPULATION

- Show increasing control over an object
- Throw from a sideways position
- Throw underarm and overarm with increasing accuracy

## Education

- Dribble a ball with one hand

### TARGET GAMES

- Co-ordinate the skill of punting a ball consistently
- Strike a ball at a target using equipment
- Choose correctly when is best to use overarm or underarm

### GYMNASTICS

- Perform controlled spins
- Work with a partner to perform routines
- Spin at different levels on points
- Hold balances at different levels

## Music

- Listen to a variety of musical styles.
- Recognise the sound of musical instruments and basic features. Begin to understand how pulse, rhythm and pitch work together.
- Start to sing songs/raps together.
- Learn to play glockenspiels.
- Begin to learn about composition.

## Religious Education

- Enquiry 1: What do my senses tell me about the world of religion and belief?
- Ask questions about the world around them and talk about these questions. Begin to make connections between using their senses and what they know about the world around them.
  - Give a simple reason using the word 'because' when talking about religion and belief
  - Using religious and belief stories to talk about how beliefs impact on how people behave
- Enquiry 2: How does a celebration bring a community together?
- Recognise that people have different beliefs and that some people follow religions and other non-religious worldviews
  - Recognise that beliefs can have an impact on a believer's daily life, their family or local community

